

EXHIBIT 5

FILED UNDER SEAL

UNITED STATES DISTRICT COURT
NORTHERN DISTRICT OF CALIFORNIA

GOOGLE LLC,)
)
PLAINTIFF,)
)
VS.) NO.
) 3:20-cv-06754-
SONOS, INC.,) WHA
)
DEFENDANT.)
_____)
SONOS, INC.,)
)
PLAINTIFF,)
) 3:21-CV-07559-
VS.) WHA
)
GOOGLE, LLC,)
)
DEFENDANT.)
_____)

C O N F I D E N T I A L

(THIS TRANSCRIPT HAS BEEN DESIGNATED HIGHLY
CONFIDENTIAL ATTORNEYS' EYES ONLY PURSUANT TO
PROTECTIVE ORDER)

ZOOM VIDEOTAPED DEPOSITION OF

KEITH JUILIANO CORBIN

TUESDAY, MAY 31, 2022

JOB NO. 5256472

REPORTED BY: D'ANNE MOUNGEY, CSR 7872

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<p>1 I think we refer to it as technical partner 2 managers previously. We started moving into 3 technical product manager. As you see kind of in my 4 resume, I moved into a product management leadership 5 role from there. 10:54:50 6 So it was really just how we were changing 7 talking about the role more than anything else. 8 Q Got it. Got it. 9 So looking at the partners that you 10 mentioned here from 2011 to 2014, the first one is 10:55:02 11 Amazon's Cloud Locker. 12 Do you see that? 13 A Yes. 14 Q Did that use the Sonos Cloud Queue API? 15 A That was -- all three of the ones listed on 10:55:15 16 this that I was assisting in during that time period 17 were the SMAPI integrations, so they were not using 18 Cloud Queues. 19 Q Okay. Well, Google Play Music that's 20 listed here, didn't you mention Google was using a 10:55:28 21 Cloud Queue API? 22 A Not the part that I was working on. I was 23 working on the SMAPI side of it and SMAPI doesn't 24 interface with Cloud Queues in any way. 25 Q I see. 10:55:41 Page 38</p>	<p>1 called developer evangelist or developer relations. 2 It's a role focused on helping developers at a third 3 party build integrations. 4 Q Now, when a developer builds an integration 5 to like Apple Music here, did Apple own any part of 10:57:40 6 that integration? 7 MS. BRODY: Objection to form. 8 THE WITNESS: Apple built the integration 9 on their servers and so there was code that they 10 wrote to implement -- to integrate with us that was 10:58:01 11 custom for them that they would have owned, but that 12 was separate from our APIs that they were using. 13 BY MR. HEFAZI: 14 Q All right. So the integration that the 15 customer developed the whole thing, then Sonos had 10:58:25 16 its own set of APIs; is that the way it kind of 17 worked? 18 A Again, this was a SMAPI integration. And 19 in a SMAPI integration, there's an existing music 20 service, Apple Music, which has its way of operating 10:58:39 21 things. And then you can build a layer on top of 22 that to interface with our APIs, so that layer they 23 build into their music service. And integrate would 24 be the integration and they wrote that code and were 25 responsible for it. 10:58:58 Page 40</p>
<p>1 So you understood that there was work 2 developing a Cloud Queue API? 3 A Yes. 4 MS. BRODY: Objection to form. 5 THE WITNESS: That was not what I was 10:55:48 6 focused on. 7 BY MR. HEFAZI: 8 Q Were you familiar with anyone working with 9 Amazon's Cloud Locker to implement a Cloud Queue 10 API? 10:55:59 11 A Again, it was a SMAPI implementation, so 12 there was no Cloud Queue component. 13 Q The same is true with Deezer? 14 A Correct, yes. 15 Q If you look in 2015, it looks like you 10:56:17 16 became the senior manager of product management 17 developer advocacy. 18 What did that role involve? 19 A At that point we were building a team to 20 support our partners in their integrations and so I 10:56:44 21 was leading and building that team, as well as 22 working with a few key partners directly. 23 Q What is a developer advocate? 24 That's something I haven't heard before. 25 A A developer advocate is someone often 10:57:03 Page 39</p>	<p>1 Q Let me ask you: Does a developer 2 advocate -- did you ever ask to -- did you ever get 3 questions about who would own particular parts of 4 the integration? 5 A Not that I recall. 10:59:12 6 Q Was there any kind of understanding about 7 how, you know, integration ownership would work, 8 what parts each entity would own? 9 A Is there a specific case or just in 10 general? 10:59:33 11 Q I guess in general. I'm trying to 12 understand, what was the understanding when you went 13 to one of these integrations about -- let me -- 14 Obviously when you're integrating with 15 Apple Music, you don't suddenly own everything that 10:59:44 16 Apple did; right? 17 A Correct. 18 Q And I guess I was trying to understand from 19 kind of their position as a developer advocate, like 20 how did you understand the ownership portions of the 10:59:56 21 integration, like who would own what? 22 MS. BRODY: Objection to form. 23 THE WITNESS: I would say in -- it was 24 different in different cases. It was -- there were 25 cases where we provided a library and the partner 11:00:19 Page 41</p>